

During this bootcamp participants will learn graphic design, animation, gamification and how to use Unity and Spark AR Studio to make Virtual Reality and Augmented Reality experiences.

By the end of the bootcamp participants would have created an application using their experience of VR and AR.



15 - 26 JANUARY 2024

This bootcamp runs from 0900Hrs to 1600Hrs from Mondays to Friday.



\$500

Meals and refreshments will be provided.



ARRUPE JESUIT UNIVERSITY

16 Link Road, Mount Pleasant, Harare, Zimbabwe

TO REGISTER CONTACT:



admissions@aju.ac.zw | marketing@aju.ac.zw







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